

Girls Flag Football SRI Bulletin – Week 1 review

I've heard so many great things coming in from week 1 Great job to everyone involved!!

Here are a few reminders:

Uniforms:

- Home teams wear dark, Visitors wear white – if the visiting team does not have white jerseys and their only uniform is the same color or close, they **MUST** wear pinnies.
- Shorts may NOT have pockets
- Shorts make NOT be the same color as the flags
- Eye black should **ONLY** be one line under one or both eyes.
 - not a continuous line, nor down the cheek.

Home Team must provide

- A down box at the Line of Scrimmage (LOS). A 2nd one is allowed at the Line to Gain (LTG)
- A National Anthem is encouraged
- A clock and scoreboard are also encouraged

Belt/Flag accidentally comes off: If the flag belt (or one flag) of the player in possession of the ball inadvertently falls to the ground, an opponent delivers a one-hand touch between the shoulders and knees (including arms and hands).

Also note: 2 flags are acceptable to play, but then both teams need to play with 2 flags.
The team with 3 flags needs to remove the one from the back.

Punting:

- **Varsity punting:** no one from either team may move until the ball is kicked
- **JV/Virtual Punt:** no virtual punt can pin a team deeper than the 14-yard line.

Timing: (please review Rule 3, Section 4 on page 33)

ART. 4 . . . *The game clock shall be **stopped** when:*

a. The down ends following a foul.

b. An official's time-out is taken.

c. A charged or TV/radio time-out is granted.

d. The period ends.

e. The two-minute time-out occurs as in 3-3-1.

f. A legal or illegal forward pass is incomplete with less than two minutes remaining in either half.

g. A runner goes out of bounds with less than two minutes remaining in either half.

h. A score or touchback occurs.

i. A new series is awarded to B.

j. An inadvertent whistle is sounded.

Two Minute Time Out:

- **Rule 3, Section 3, ART. 1 . . .** During the first dead ball with two minutes or less remaining in either half, the referee shall stop the clock and notify the field captains and their coaches of the time remaining (two-minute time-out).
- **Rule 3, Section 4, ART. 3 . . .** The game clock shall **start with the snap** if the game clock was stopped because:
 - *k: The two-minute time-out has occurred.*
- **Rule 3, Section 4, ART. 4 . . .** The game clock shall be stopped when:
 - *e. The two-minute time-out occurs as in 3-3-1.*

As always, reach out to me if you have questions, comments or plays to review.

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